



West Michigan Youth Soccer Association



Hope your Memorial Day Weekend is going well! Tryouts are fast approaching which means coaches and clubs are now in full swing thinking about team formations for the Fall 2018 season.

Some may recall in years past WMYSA allowed teams to utilize both dual roster and our Player Pass system. Player Pass was incorporated to do two things. First, it provided teams with a limited bench size the opportunity to have a few relief players for that game. It also provided players who needed to be challenged a bit more an opportunity to experience playing at a higher competitive level. Unfortunately, due to some clubs abusing this system to start their top five players on two teams we did away with dual rostering.

This season the problem has reemerged. Recently we received complaints from parents and coaches regarding the use of the Player Pass system. In reviewing the records, we noted some astonishing things. First the use of Pass Players has nearly doubled. While many use this program as it was meant, we are still seeing some abuses such as passing certain players for every game. We looked at a number of solutions ranging from financial efforts to the possibility of restricting the number of games a player could pass in a season. We chose to give this one more season to see what transpires. We are hoping the clubs will police this themselves. Please let teams know we do monitor and track who is using pass players and how many times each player is used.

Things to remember when forming teams:

- Tryouts may not begin until Saturday June 16th. This also means no positions should be offered to a player until tryouts begin.
- The club affiliation form will be sent to each club just after tryouts. It will need to be completed and sent back to WMYSA by July 5th.
- When a team is playing up in age, their roster limit is set by the team age. In many instances this means the teams you may be playing against has a larger roster. If the team wants to have a larger roster size to match the division they are playing in they will need to request this. WMYSA will then change the team name and age to match the division they are playing in. Please note, this can sometimes cause problems at tournaments when wanting to play age appropriate.
- To avoid poaching allegations, it is important to remember if a coach leaves a club and goes to another, they cannot coach any player they coached in the previous year. The only exceptions are they may coach their own children or if the previous club releases them. Beginning in the Fall of 2018, WMYSA rules will consider the running or assisting at a tryout to constitute as coaching.



Fall Registration Updates/Reminders

- Team commitment deadline is July 5th.
- Late registration begins on August 1st or once the team roster has been certified, whichever comes first.
- Fall registration will be open from June 25th until October 15th. No registration will be accepted for the Fall season after this date.
- Teams requesting cards/packets prior to the August 20th pickup date will be assessed a \$25 early card fee. Cards being requested with less than 7 days' notice will continue to be assessed a \$50 fee.
- Transfers:
 - Club to club transfers within WMYSA will be between November 1st and April 1st: \$20 fee
 - Club to club with an outside league will be between November 1st and March 1st \$20 fee
 - Transfers within the same club may be done at any time while registration is still open and has been reduced to a \$10 fee.
- During the season, late registration requests will not be processed after **5pm on Thursdays** and will have to wait until Monday morning to be processed.
- U7 Academy players are not allowed to player pass up to U9 teams.
- U8 Academy players are allowed to player pass to either a U9 or U10 team.
- Academy team registration deadlines are the same as standard league deadlines.
- TOPSoccer teams have formed by some of the clubs. WMYSA will cover the cost of player and coach fees if properly registered. Registration process is the same as it is for academy, however there is no late fees applied. Players not properly registered will be charged to the club.



Premier Update/Reminders

Important Dates:

- MSPSP Sponsorship Application Deadline June 23rd
- MSPSP Sponsorship Acceptance Notification June 25th
- MSPSP Team Registration Information due to WMYSA July 1st
- MSPSP packet Pickup August 20th

Updated Information (Forms have been updated on the website)

- The application process has been simplified. Previous years there was confusion as to whether a younger MSPSP team had to apply in both the fall and spring seasons. The new application allows teams to select the season(s) they are applying for.
- Starting this Fall, WMYSA requires all teams sponsored into MSPSP to upload their registration information into their team account rather than dropping them off. This new system will consist of four possible separate uploads:
 1. *Team Document Form*
 2. *Early Passcard Request Form*
 3. *Player Contracts*
 4. *New Coach License*
- To be considered to have properly registered with WMYSA on time, the team must have completed the below by July 1st. If all items below are not completed by this due date the team will be assessed a \$75 late fee.
 1. *Team Document Form uploaded into team account.*
 2. *Players and coaches listed in GotSoccer*
 3. *Team entered in the WMYSA age verification event.*
 4. *Team entered in the MSPSP scheduling event.*
- After the July 1st due date, missing any of the following will be considered late and assessed a \$15 late fee.
 1. *Birth certificate verified in GotSoccer or uploaded awaiting verification.*
 2. *International clearance uploaded into player account (if needed)*
 3. *Player contract uploaded into Team account.*
 4. *Goalkeeper(s) identified in GotSoccer*
 5. *Current head and shoulder photo*
 6. *Coach(s)/Manager Risk Management in GotSoccer.*
 7. *Coach(s)/Manager CDC Certificate in GotSoccer.*
 8. *Early Pass card request form & new coach license uploads*
- WMYSA does not monitor MSPSP required [informational documents](#).